

UNITED STATES FUTSAL FEDERATION

SOME RULE MODIFICATIONS FOR YOUTH U-16 AND UNDER

LAWS OF THE GAME - KEY POINTS

LAW II – THE BALL

U-10 AND U-12 WILL USE THE SMALL BALL. U-14 AND ABOVE WILL USE THE LARGE BALL.

LAW III – NUMBER OF PLAYERS

UNLIMITED SUBSTITUTIONS / VERY SIMPLE RULE (**PLAYER OUT – PLAYER IN**)

LAW VIII – DURATION OF GAME

TWO 20 MINUTE HALVES RUNNING CLOCK. 5 MINUTE HALF TIME INTERVAL. TEAMS MUST CHANGE BENCHES AT HALF TIME. THE CLOCK WILL STOP IN THE LAST 2 MINUTES OF EACH HALF FOR CARDS OR FOULS ONLY, OR IF THE REFEREE FEELS A TEAM IS WASTING TIME ON THE RESTART. DURING SEMI'S AND FINALS THE CLOCK WILL STOP IN THE LAST 5 MINUTES OF EACH HALF.

LAW IX – START AND RESTART OF PLAY

ONLY U-19 AND ABOVE CAN SCORE DIRECTLY FROM A KICK-OFF. U-16 AND BELOW CANNOT. (MUST TOUCH SOMEONE)

LAW X – BALL IN AND OUT OF PLAY

IF BALL STRIKES CEILING OR LIGHTS IT BECOMES A KICK-IN FOR OPPOSING TEAM (NEAREST POINT ON SIDELINE)

LAW XII – FOULS AND MISCONDUCT

NO SLIDE TACKLES (SLIDES IN AN ATTEMPT TO PLAY THE BALL WHEN IT IS BEING PLAYED OR ATTEMPTED TO BE PLAYED BY AN OPPONENT, EXCEPT FOR THE GOALKEEPER WITH-IN THEIR OWN PENALTY AREA.

PASS- BACK TO KEEPER (ANYTIME THE GOALKEEPER TOUCHES OR CONTROLS THE BALL WITH-IN THEIR OWN HALF OF THE FIELD, THEY CANNOT RECEIVE IT BACK FROM A TEAMMATE UNTIL IT HAS EITHER CROSSED THE HALFWAY LINE OR BEEN TOUCHED BY AN OPPONENT). INDIRECT KICK FROM THE NEAREST POINT ON THE PENALTY BOX LINE.

LAW XIV – ACCUMULATED FOULS

A- ONLY THE 10 MAJOR FOULS COUNT AS ACCUMULATIVE FOULS. ALL OTHER FOULS MENTIONED IN LAW XII ARE NOT RECORDED IN THE SUMMARY OF THE GAME.

B- BEGINNING WITH THE SIXTH FOUL, A WALL WILL NO LONGER BE PERMITTED

C- THE PLAYER TAKING THE KICK MUST DO SO WITH THE INTENT OF SCORING A GOAL. (MAY NOT PASS THE BALL TO ANOTHER PLAYER).

D- AFTER THE 5TH ACCUMULATIVE FOUL ANY PLAYER WHO COMMITS A FOUL IN THEIR OPPONENTS HALF OF THE FIELD OR OUTSIDE THE DOUBLE PENALTY SPOT THE FREE KICK WILL BE TAKEN FROM THE DOUBLE PENALTY SPOT.

LAW XVII – GOAL CLEARANCE

A- BALL MUST BE **THROWN** BEYOND THE PENALTY BOX

B- ONLY U-19 AND ABOVE MAY THROW THE BALL BEYOND THE HALF LINE. U-16 AND BELOW MAY NOT.

(REVERSAL- INDIRECT FREE KICK FROM ANYWHERE ON THE HALF LINE TO OPPOSING TEAM.

C- ONCE THE KEEPER RELEASES THE BALL HE MAY NOT RECEIVE IT BACK FROM A TEAMMATE UNTIL IT CROSSES THE HALF LINE OR IS TOUCHED BY AN OPPONENT.

OTHER KEY POINTS

KEEPERS IN U-16 AND BELOW MAY NOT DROP KICK OR PUNT THE BALL BEYOND THE HALF LINE.

ON DOUBLE PENALTY KICKS AS WELL AS PENALTY KICKS **ALL PLAYERS** EXCEPT THE KEEPER MUST BE BEHIND A LINE EVEN WITH THE BALL AND ALSO AT LEAST 5 METERS FROM THE BALL.

REMEMBER ALL FREE KICKS, KICK-INS, GOAL CLEARANCES, KEEPER POSSESSION ARE SUBJECT TO THE 4 SECOND RULE

WHEN A RED CARD IS ISSUED, THE REFEREE ON THE BENCH SIDE WILL BE RESPONSIBLE FOR THE 3 MINUTES THAT A TEAM MUST PLAY SHORT. THE 3 MINUTES START WHEN THE BALL IS PUT INTO PLAY. ONCE THE BALL IS IN PLAY IT'S A RUNNING CLOCK REGARDLESS OF THE TABLE CLOCK.

PRELIMINARY ROUNDS END IN A TIE. SEMI FINALS AND FINALS WILL PLAY TWO 5 MINUTE OVERTIME PERIODS WITH NO TIME OUT BETWEEN. IF THE GAME IS STILL TIED AFTER OVERTIME, PENALTY KICKS WILL BE TAKEN TO DETERMINE A WINNER. ANY PLAYOFF GAMES FOR 3RD PLACE THAT END IN A TIE, WILL GO DIRECTLY TO PENALTY KICKS. (NO OVERTIME)

GAME BALL ARE NOT TO BE USED FOR PRACTICE OR WARM UP. GIVE THE BALL TO THE NEXT REFEREES OR RETURN THEM WHEN YOU TURN IN YOUR SCORE SHEET